



New Plymouth 2016

NZIODA Optimist North Island Championship

The 2016 NZIODA Optimist Green Fleet North Island Regatta

Saturday 5th November to Sunday 6th November 2016

New Plymouth, Taranaki

The Organising Authority is
The New Zealand International Optimist Dinghy Association (NZIODA)
in association with New Plymouth Yacht Club



SAILING INSTRUCTIONS

1. RULES

- 1.1. The regatta will be governed by the NZIODA Green Fleet Rules for Racing, version 2010-01 – May 2010 and are available at:
<https://sites.google.com/site/nzcentreboardstandardsis/>
- 1.2. The Yachting New Zealand Safety Regulations Part 1, will apply.
- 1.3. International Optimist Class Rules will apply.
- 1.4. Racing Rules of Sailing Part 1, *Fundamental Rules*, will apply
- 1.5. The Race Signals in the Racing Rules of Sailing will be used.
- 1.6. Racing Rules of Sailing Rule Appendix A, *Scoring*, will apply as modified by Sailing Instruction 17.1.
- 1.7. Racing Rules of Sailing Rule Appendix G, *Identification on Sails*, will apply.
- 1.8. Racing Rules of Sailing Rule Appendix G3, *Chartered or Loaned Boats*, will apply.

2. NOTICES TO COMPETITORS

- 2.1. Notices to competitors will be posted on official notice board located in the club rooms.

3. CHANGES TO SAILING INSTRUCTIONS

- 3.1. Any change to the Sailing Instructions will be posted before 0930 hours on the day it will take effect, except that any change to the schedule of races will be posted by 1800 hours or one hour after the last boat finished the last race on the day whichever is earlier on the day before it will take effect.

4. SIGNALS MADE ASHORE

- 4.1. Signals made ashore will be displayed from the flag pole in front of the club room.

- 4.2. When a visual signal is displayed over a fleet(s) flag, the signal applies only to that fleet(s). This changes the Race Signals preamble.
- 4.3. When Flag AP is displayed ashore, '1 minute' is replaced with 'not less than 30 minutes' in race signal, AP.
- 4.4. Flag D with a sound signal means: 'the warning signal will be made not less than 30 minutes after Flag D is displayed.' Boats shall not go afloat until this signal is made.



5. REGISTRATION

- 5.1. Green Fleet Sailors shall register at the registration desk during registration times of:

| Day | Times |
|----------|-----------|
| Friday | 0700-0830 |
| Saturday | 0700-0830 |

6. BRIEFINGS

- 6.1. Sailors briefing Saturday at 0930 hours.
- 6.2. Support Vessel Briefing for the Green Fleet will follow immediately after the sailors briefing.
- 6.3. Briefings will be held in or adjacent to the Clubhouse.

7. SAILORS RACE DAY BRIEFING

- 7.1. A Sailors Race Day Briefing will be held before each days racing. Except on the first day of the regatta it will be held one hour before the first warning signal all sailors should attend as it may contain information regarding the format of the day's racing.

8. SCHEDULE OF RACES

- 8.1. No practice race is scheduled.
- 8.2. 6 races are scheduled for the regatta.

| Date | Time of First Warning Signal | Number of Races |
|----------|------------------------------|-----------------|
| Saturday | 1100 hours | 3 races |
| Sunday | 1100 hours | 3 races |

- 8.3. One extra race per day may be sailed, provided that the event does not become more than one race ahead of schedule and the change is announced at the Sailors Race Day Briefing.
- 8.4. No more than 4 races will be sailed on any day.
- 8.5. The warning signal for a subsequent race on the same day will be made as soon as practicable but not sooner than 10 minutes after the last boat finishes the previous race.
- 8.6. To alert boats that a race or sequence of races will begin soon, the orange flag defining the starboard end of the starting line will be displayed, with one sound signal, for at least five minutes before a warning signal is displayed.
- 8.7. On the last day of the regatta, no warning signal will be made after 1500.

9. CLASS FLAGS

- 9.1. The class flag will be a green flag with the class insignia.

10. RACING AREAS

- 10.1. The racing area will be described at the Sailors Race Day Briefing.

11. THE COURSES

- 11.1. The diagram in Sailing Instruction 30 show the course, including the order in which marks are to be passed, and the side on which each mark is to be left. The course will also be described at the Sailors Race Day Briefing.

12. MARKS

- 12.1. The description of marks 1, 2 and 3 will be advised at the briefing.
- 12.2. The starting and finish marks will be a Race Committee signal vessel at the starboard end and a port end mark.

13. THE START

- 13.1. The starting line will be between a staff displaying an orange flag on the signal vessel and the port end mark.
- 13.2. A boat that does not start within ten minutes after her starting signal will be scored Did Not Start. This changes Rules A4, *Low Point System*, and A5, *Scores Determined by the Race Committee*.

14. CHANGE OF THE NEXT LEG OF THE COURSE

- 14.1. The Race Committee will not change a leg of the course after the start signal.

15. THE FINISH

- 15.1. The finishing line will be between a staff displaying an orange flag on a committee vessel at the starboard end and the port-end mark.

16. TIME LIMITS AND TARGET TIMES

- 16.1. The time limits and target times in minutes for the first boat are as follows:

| Time Limit | Mark 1 Time Limit | Target Time |
|------------|-------------------|-------------|
| 60 minutes | 20 minutes | 30 minutes |

- 16.2. If no boat has passed Mark 1 within the Mark 1 Time Limit, the race will be abandoned.
- 16.3. Boats failing to finish within twenty minutes after the first boat sails the course and finishes will be scored Did Not Finish.

17. STILL RACING SCORE

- 17.1. Boats failing to finish within 20 minutes after the first boat sails the course and finishes may apply be scored SRS, "Still Racing Score". This changes Rules A4, *Low Point Systems*, and A5, *Scores Determined by the Race Committee*. The end of the 20-minute time limit will be indicated by the removal of the orange flag with one sound on the Race Committee vessel. This score will be calculated to be 3 points more than the last boat to finish that race, but not more than DNF.
- 17.2. Boats requesting SRS must complete a request form within 60 minutes of the last boat finishing the last race of the day. Request forms will be available at the race office.

18. IF A BOAT BREAKS A RULE

- 18.1. If you think that you or another boat has broken a rule or if you are unclear about the rules at any time during the race, you must describe the incident to the Advisor after the race. The Advisor can be approached after racing in the vicinity of the regatta tent. The Advisor will be a member of the Protest Committee for the regatta.

19. SCORING

- 19.1. Three races are required to be completed to constitute a series.
- (a) When up to three races have been completed, a boat's series score will be the total of her race scores.
- (b) When from four or more races have been completed, a boat's series score will be the total of her race scores excluding her worst score.
- 19.2. To request the correction of an alleged error in posted race or series results, a boat shall complete a Scoring Enquiry Form available at the race office.

20. SAFETY REGULATIONS

- 20.1. All boats intending to race shall complete the sign on form at the sign on/off station prior to going afloat for any races.
- 20.2. On returning to shore, all boats shall complete the sign off sheet at the sign on/off station.
- 20.3. Personal flotation devices shall be worn at all times while afloat, except briefly while changing or adjusting clothing or personal equipment. Wet suits and dry suits are not personal flotation devices.
- 20.4. Competitors who require assistance shall blow a whistle or wave the paddle or an arm.
- 20.5. A boat that retires from a race or returns to the launching area before she finished the last race of the day shall notify the Race Committee as soon as possible.

21. REPLACEMENT OF CREW OR EQUIPMENT

- 21.1. Substitution of competitors will not be allowed. The person on-board shall be the person named on the entry form.
- 21.2. Substitution of damaged or lost equipment will not be allowed unless approved by the Race Committee. Requests for substitution shall be made to the Race Committee at the first reasonable opportunity. If damage occurs on the water, equipment may be substituted before the following race.
- 21.3. Change of sail numbers will not be allowed without prior written approval of the Race Committee.

22. EQUIPMENT INSPECTION

- 22.1. A boat or equipment may be inspected at any time for compliance with the Class Rules and Sailing Instructions. On the water, a boat can be instructed by a Race Committee appointed equipment inspector or representative to proceed immediately to a designated area for inspection.

23. ADVERTISING

- 23.1. The Organising Authority will require all participating boats to display the event sponsor's advertising in accordance with ISAF Regulation 20, *Advertising Code*. Sponsors' logos are to be carried 150 mm back from the bow, and 50 mm below the gunwale on both sides of the hull.

24. OFFICIAL VESSELS

- 24.1. The Advisor's vessels will fly a yellow flag with a black "A".

25. RUBBISH DISPOSAL

- 25.1. Boats shall not put trash in the water. Trash may be placed aboard support and Race Committee vessels.

26. HAUL OUT RESTRICTIONS

- 26.1. All boats will be required to launch and retrieve from beach/ramp adjacent to the yacht club except with and according to the terms of prior written permission of the Race Committee.

27. RADIO COMMUNICATION

- 27.1. Except in an emergency, a boat that is racing shall not make voice or data transmissions and shall not receive voice or data communication that is not available to all boats.

28. PRIZES

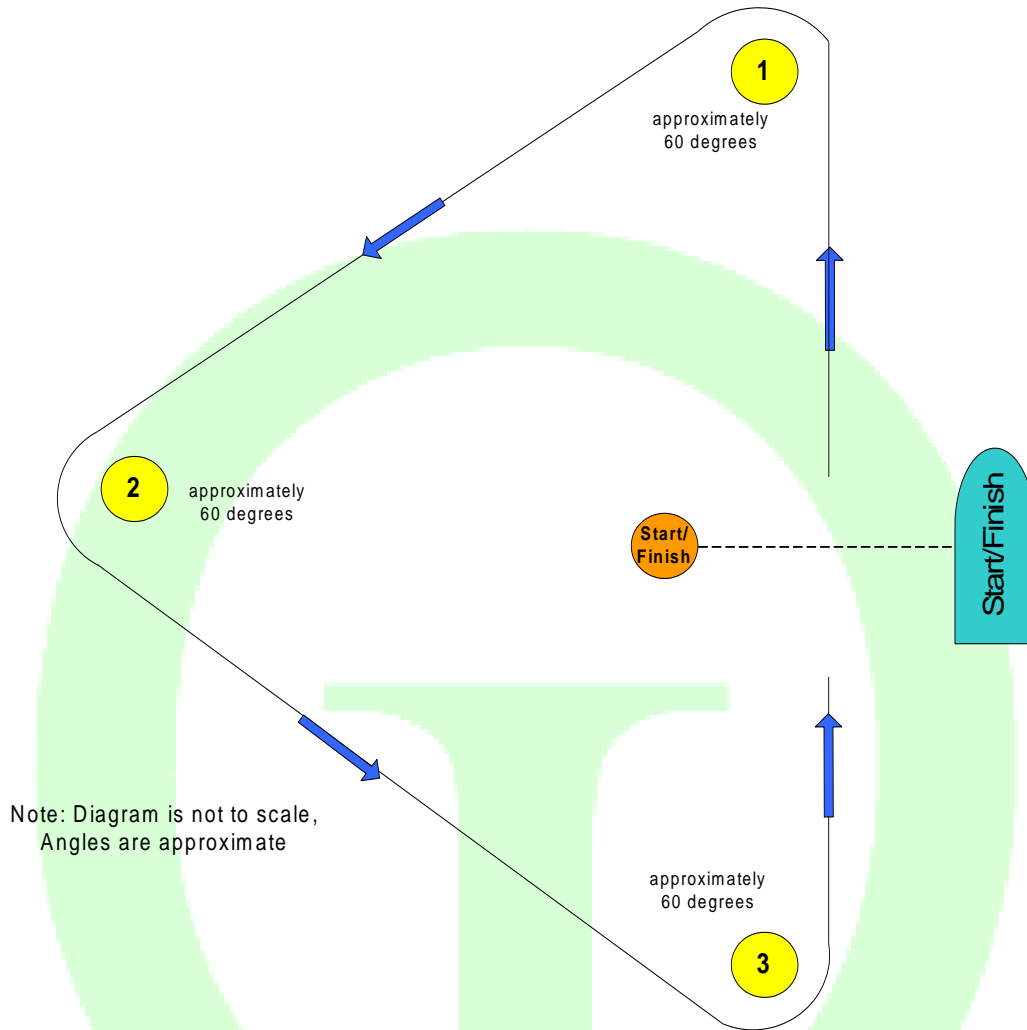
- 28.1. Trophies will be awarded as detailed in the Notice of Race.
- 28.2. The official prize giving will take place as soon as possible after the last race on the last day of the regatta.
- 28.3. Spot Prizes will be presented to those in attendance at the daily prize giving.

29. RISK STATEMENT

- 29.1. Competitors participate in the regatta entirely at their own risk. Rule 4, *Decision to Race*, states:
"The responsibility for a boat's decision to participate in a race or to continue racing is hers alone."
Sailing is by its nature an unpredictable sport and therefore inherently involves an element of risk. By taking part in the event, each competitor and the responsible adult agrees and acknowledges that:

- a) They are aware of the inherent element of risk involved in the sport and accept responsibility for the exposure of themselves and their boat to such inherent risk whilst taking part in the event;
- b) They are responsible for the safety of themselves, their boat and their other property whether afloat or ashore;
- c) They accept responsibility for any injury, damage or loss to the extent caused by their own actions or omission;
- d) Their boat is in good order, equipped to sail in the event and they are fit to participate;
- e) The provision of a race management team, patrol vessels and other officials and volunteers by the event organiser does not relieve them of their own responsibilities;
- f) The provision of patrol vessel cover is limited to such assistance, particularly in extreme weather conditions, as can be practically provided in the circumstances.





| Course | Mark Rounding Order |
|--------|--|
| 1 | Start - 1 (port) - 2 (port) - 3 (port) - Finish |
| 2 | Start - 1 (port) - 2 (port) - 3 (port) - 1 (port) - 2 (port) - 3 (port) - Finish |

Green Fleet Rules for Racing

For Sailors

Version 2010-01 – May 2010

Based on and modified from the ISAF Introductory Rules for Sailing Version 1.01 - February 2008

These rules should be used for all Green Fleet races

Some Explanations

Windward and Leeward: The *leeward* side of your boat is the side where your mainsail lies. The *windward* side is the other side.

Port and Starboard tack: You are on *port* or *starboard* tack according to your *windward* side.

Advisor: A person appointed by the race organizers to assist competitors in understanding the rules and, when appropriate, to penalize a boat.

Basic Rules

1. You must comply with the principles of good sportsmanship.
2. You must try not to collide with another boat.

Rules When Boats Meet

3. When you and the other boat are on opposite tacks, if you are on port tack you must avoid the boat on starboard tack.
4. When you and the other boat are on the same tack, you must avoid the other boat
 - (a) if she is in front of you, or
 - (b) if she is on your leeward side.
5. After starting, when you and the other boat approach a mark or an object that both boats need to avoid, and the other boat is between you and the mark or other object, you must give her sufficient space to pass it safely on the same side. However, when the boats are on opposite tacks at a windward mark, this rule does not apply.
6. When the other boat is required to avoid you, if you change course, you must give the other boat enough time to avoid you.

Other Rules

7. At the starting signal you must be behind the starting line.
8. After the starting signal, you must sail the course described by the race organizers.
9. You shall not propel your boat by paddling, sculling with your rudder, rocking your boat, pumping your sail or by being towed.
10. If you know you have broken a rule you may take a one-turn penalty by turning in a circle and doing one tack and one gybe. Avoid other boats when you do this.
11. If you think you or another boat has broken a rule or if you are unclear about the rules at any time during the race, you must describe the incident to the advisor after the race. The advisor may then add two points to the score of any boat that has broken a rule. If the offence is serious, the advisor may add extra points to the boat's score.

